

Handling Negation in General Deductive Databases: A Program Transformation Method

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Introduction

- General deductive databases contain rules with arbitrary negation (negation-recursion) in their bodies.

```
move(1,2).  
move(2,3).  
move(3,2).  
move(1,4).  
win(X) :- move(X,Y), not win(Y).
```

- Two popular semantics
 - 3-valued well-founded models
 - 2-valued stable models
- We present a program transformation approach to compute (weak) well-founded model
- Our transformed program eliminates the complex "negation-recursion"
- We then use the (weak) well-founded model as a starting point to compute stable models

Some Deductive Database Terminology

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- A *term* is either a variable or a constant.
- An *atom* is of the form $p(t_1, \dots, t_n)$ where p is a predicate symbol and the t_i 's are terms.
- A *literal* is either a *positive literal* A or a *negative literal* $\neg A$, where A is an atom.

Definition

A *general deductive database* is a finite set of clauses of the form:
 $a \leftarrow l_1, l_2, \dots, l_m.$

Terminology continued...

- A term, atom, literal, or clause is called *ground* if it contains no variables.
- A *ground instance* of a term, atom, literal, or clause Q is the term, atom, literal, or clause, respectively, obtained by replacing each variable in Q by a constant.
- P^* denotes the set of all ground instances of clauses of general deductive database P .
- The *Herbrand Base* of database P is the set of all ground atoms.
- Any subset of the Herbrand Base is termed a *Herbrand interpretation* (atoms in the interpretation are assumed to be true and those outside the interpretation are assumed to be false).
- A Herbrand interpretation is a *model* of the database if all the facts and rules evaluate to true in the interpretation.
- A model is a *minimal model* if none of its proper subsets is a model.

The (weak) well-founded semantics (Fitting model)

- Fitting introduced a semantics for general deductive databases (also called the **weak well-founded semantics**)
- The Fitting semantics is a three-valued semantics
- Fitting was the first to define a semantics that assigned a unique least (partial) model to general deductive databases
- The Fitting semantics is based on **partial interpretations**

Definition

A partial interpretation is a pair $I = \langle I^+, I^- \rangle$, where I^+ and I^- are any subsets of the Herbrand base.

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The Fitting Model

Definition

Let I be a partial interpretation and P be a general deductive database. Then $T_P^F(I)$ is the partial interpretation given by

$$T_P^F(I)^+ = \{a \mid \text{for some clause } a \leftarrow l_1, l_2, \dots, l_m \in P^*, \text{ for each } 1 \leq i \leq m$$

if l_i is positive $l_i \in I^+$ and,

if l_i is negative $l_i' \in I^-\}$

$$T_P^F(I)^- = \{a \mid \text{for every clause } a \leftarrow l_1, l_2, \dots, l_m \in P^*, \text{ there is some } 1 \leq i \leq m$$

if l_i is positive $l_i \in I^-$ and,

if l_i is negative $l_i' \in I^+\}$

where l_i' is the complement of the literal l_i .

The least fixed point (lfp) of the above operator is the meaning of P .

Example: Fitting model

Let P be the following general deductive database:

```
move(1,2).  
move(2,3).  
move(3,2).  
move(1,4).  
win(X) :- move(X,Y), not win(Y).
```

We start with the empty partial interpretation: $\langle \emptyset, \emptyset \rangle$. Then,

Iteration	I^+	I^-
1	move(1,2), move(2,3), move(3,2), move(1,4)	move(1,1), move(1,3), move(2,1), move(2,2), move(2,4), move(3,1) move(3,3), move(3,4), move(4,1) move(4,2), move(4,3), move(4,4)
2		win(4)
3	win(1)	

Note that in the Fitting model the atom $\text{win}(1)$ is *true* and the atom $\text{win}(4)$ is *false*. No truth value is assigned to the atom $\text{win}(2)$ and $\text{win}(3)$.

Stable Model Semantics

- The stable model semantics is a two-valued model for general deductive databases.
- In general, there can be more than one stable model for a given general deductive database.
- Stable models have applications in database repairs as well as search problems.

Definition

For any set S of atoms from the Herbrand base of a general deductive database P , let P^S be the program obtained from P^* by deleting:

- 1 each rule with a negative literal **not** B_i in body with $B_i \in S$, and
- 2 all negative literals from bodies of remaining rules.

If S is a minimal model of P^S , then S is a stable model of P .

Example : Stable models

Consider program P :

$p(1,2).$

$q(x) \text{ :- } p(x,y), \text{ not } q(y).$

The set of constants (Herbrand Universe) is

$\{1,2\}$

The set of ground atoms (Herbrand Base) is

$\{q(1), q(2), p(1,1), p(1,2), p(2,1), p(2,2)\}.$

The following is P^* , the ground instances of the rules of P :

$p(1,2).$

$q(1) \text{ :- } p(1,1), \text{ not } q(1).$

$q(1) \text{ :- } p(1,2), \text{ not } q(2).$

$q(2) \text{ :- } p(2,1), \text{ not } q(1).$

$q(2) \text{ :- } p(2,2), \text{ not } q(2).$

Stable Models Example continued...

Let $S_1 = \{p(1,2), q(2)\}$. Then P^{S_1} :

$p(1,2)$.

$q(1) :- p(1,1), \text{not } q(1)$.

~~$q(1) :- p(1,2), \text{not } q(2)$.~~

$q(2) :- p(2,1), \text{not } q(1)$.

~~$q(2) :- p(2,2), \text{not } q(2)$.~~

The minimal Herbrand model of this program is $\{p(1,2)\}$, which is different from S_1 ; thus S_1 is not stable.

Let $S_2 = \{p(1,2), q(1)\}$. In this case, P^{S_2} is

$p(1,2)$.

$q(1) :- p(1,2)$.

$q(2) :- p(2,2)$.

The minimal Herbrand model of this program is $\{p(1,2), q(1)\}$, i.e., S_2 . Hence S_2 is stable.

Stable Models - win example

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The win-program:

```
move(1,2).  
move(2,3).  
move(3,2).  
move(1,4).  
win(X) :- move(X,Y), not win(Y).
```

has 2 stable models:

$$S_1 = \{ \text{move}(1,2), \text{move}(2,3), \text{move}(3,2), \text{move}(1,4), \\ \text{win}(1), \text{win}(2) \}$$
$$S_2 = \{ \text{move}(1,2), \text{move}(2,3), \text{move}(3,2), \text{move}(1,4), \\ \text{win}(1), \text{win}(3) \}$$

Note: In the Fitting model, win(2) and win(3) both were declared to be "unknown".

Program Transformation

- For each predicate p of P , we introduce two predicates p_{plus} and p_{minus} in the transformed general deductive database $tr(P)$.
- Transformation proceeds in 4 steps.

Example

```
% Extensional Database
t0(1).
g(1,2,3).
g(2,5,4).
g(2,4,5).
g(5,3,6).

% Intensional Database
t(Z) :- t0(Z). %% rule 1
t(Z) :- g(X,Y,Z), t(X). %% rule 2
t(Z) :- g(X,Y,Z), not t(Y). %% rule 3
```

Transformation Algorithm

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Step 1: Domain Predicate: Introduce a unique unary predicate dom . For each constant symbol, a , present in P , output the fact: $\text{dom}(a)$.

Example

```
dom(1).  
dom(2).  
dom(3).  
dom(4).  
dom(5).  
dom(6).
```

Transformation Algorithm continued...

Step 2: Extensional Database:

For each fact $p(a_1, \dots, a_n)$ in the extensional database, output the fact:

`pplus(a1, ..., an).`

For each predicate p with arity k in the extensional database, output the rule:

`pminus(X1, ..., Xk) :- dom(X1), ..., dom(Xk), not
pplus(X1, ..., Xk).`

Example

```
t0plus(1).  
t0minus(X) :- dom(X), not t0plus(X).  
gplus(1,2,3).  
gplus(2,5,4).  
gplus(2,4,5).  
gplus(5,3,6).  
gminus(X,Y,Z) :- dom(X), dom(Y), dom(Z), not  
gplus(X,Y,Z).
```

Step 3: Intensional Database:

Consider a rule of the form:

$$p(W_1, \dots, W_l) \text{ :- } q_1(X_1), \dots, q_n(X_n), \text{ not } r_1(Y_1), \dots, \text{ not } r_m(Y_m).$$

For each such rule, perform Steps 3a and 3b.

Step 3a. Output "plus" rule:

Output the following rule for pplus:

$$pplus(W_1, \dots, W_l) \text{ :- } q_{1plus}(X_1), \dots, q_{nplus}(X_n), r_{1minus}(Y_1), \dots, r_{mminus}(Y_m).$$

Example

$$\begin{aligned} tplus(Z) &\text{ :- } t0plus(Z). \\ tplus(Z) &\text{ :- } gplus(X, Y, Z), tplus(X). \\ tplus(Z) &\text{ :- } gplus(X, Y, Z), tminus(Y). \end{aligned}$$

Transformation Algorithm continued...

Step 3b. Output temporary “minus” rules (j : rule number in P)

Step 3b-1:

For each positive subgoal in rule, $q_i(X_i)$, output:

$$\text{temp_p_j}(V_1, \dots, V_k) \text{ :- dom}(U_1), \dots, \text{dom}(U_a), \\ \text{qiminus}(X_i).$$

Step 3b-2:

For each negative subgoal in rule, $\text{not } r_i(Y_i)$, output:

$$\text{temp_p_j}(V_1, \dots, V_k) \text{ :- dom}(U_1), \dots, \text{dom}(U_a), \\ \text{riplus}(Y_i).$$

Note: V_1, \dots, V_k are variables in body and U_1, \dots, U_a are variables present in the body that are not present in the subgoal.

Step 3b-3:

Output the following two rules:

$$\text{temp_p_j_2}(W_1, \dots, W_l) \text{ :- dom}(V_1), \dots, \text{dom}(V_k), \\ \text{not temp_p_j}(V_1, \dots, V_k). \\ \text{pminus_j}(W_1, \dots, W_l) \text{ :- dom}(W_1), \dots, \text{dom}(W_l), \text{not} \\ \text{temp_p_j_2}(W_1, \dots, W_l).$$

Transformation Algorithm continued...

Example

```
%% rule 1: t(Z) :- t0(Z).
temp_t_1(Z) :- t0minus(Z).
temp_t_1_2(Z) :- dom(Z), not temp_t_1(Z).
tminus_1(Z) :- dom(Z), not temp_t_1_2(Z).

%% rule 2: t(Z) :- g(X,Y,Z), t(X).
temp_t_2(X,Y,Z) :- gminus(X,Y,Z).
temp_t_2(X,Y,Z) :- dom(Y), dom(Z), tminus(X).
temp_t_2_2(Z) :- dom(X), dom(Y), dom(Z), not
temp_t_2(X,Y,Z).
tminus_2(Z) :- dom(Z), not temp_t_2_2(Z).

%% rule 3: t(Z) :- g(X,Y,Z), not t(Y).
temp_t_3(X,Y,Z) :- gminus(X,Y,Z).
temp_t_3(X,Y,Z) :- dom(X), dom(Z), tplus(Y).
temp_t_3_2(Z) :- dom(X), dom(Y), dom(Z), not
temp_t_3(X,Y,Z).
tminus_3(Z) :- dom(Z), not temp_t_3_2(Z).
```

Step 4. Output “minus” rules:

For each IDB predicate p defined in rules numbered i_1, \dots, i_n , output the following rule:

$$\begin{aligned} \text{pminus}(W_1, \dots, W_l) &:- \text{dom}(W_1), \dots, \text{dom}(W_l), \\ &\text{pminus}_{i_1}(W_1, \dots, W_l), \dots, \\ &\text{pminus}_{i_n}(W_1, \dots, W_l). \end{aligned}$$

Example

$$\begin{aligned} \text{tminus}(Z) &:- \text{dom}(Z), \text{tminus}_1(Z), \text{tminus}_2(Z), \\ &\text{tminus}_3(Z). \end{aligned}$$

Transformation Algorithm continued...

- A bottom-up evaluation of the output program produces:
 $\{ \text{tplus}(1), \text{tplus}(3), \text{tminus}(2) \}$

- We introduce unknown values via rules of the form:
$$\text{punknown}(X1, \dots, Xk) \text{ :- } \text{dom}(X1), \dots,$$
$$\text{dom}(Xk), \text{not pplus}(X1, \dots, Xk), \text{not}$$
$$\text{pminus}(X1, \dots, Xk).$$

for each *IDB* predicate.

- For the example, the following "unknown" rule is generated:
$$\text{tunknown}(Z) \text{ :- } \text{dom}(Z), \text{not tplus}(Z), \text{not}$$
$$\text{tminus}(Z).$$

A bottom-up evaluation of the output program produces:
 $\{ \text{tunknown}(4), \text{tunknown}(5), \text{tunknown}(6) \}$

Correctness of Algorithm

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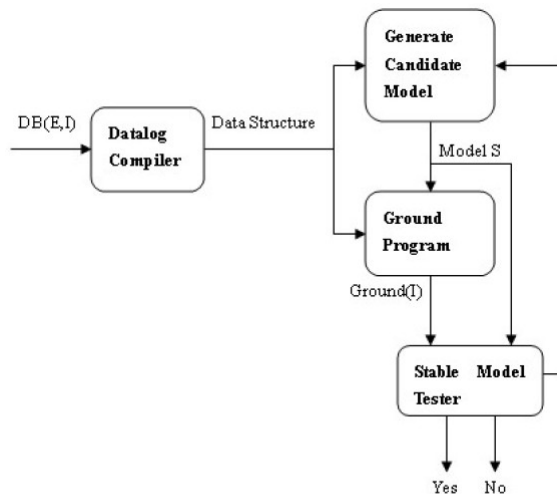
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Theorem

Let P be a general deductive database and let $tr(P)$ be the output of the transformation algorithm. Then,

- *$tr(P)$ has a complete well-founded model.*
- *$p(a_1, \dots, a_n)$ belongs to the positive component of the Fitting model of P if and only if $pplus(a_1, \dots, a_n)$ belongs to the well-founded model of $tr(P)$.*
- *$p(a_1, \dots, a_n)$ belongs to the negative component of the Fitting model of P if and only if $pminus(a_1, \dots, a_n)$ belongs to the well-founded model of $tr(P)$.*

Computing Stable Models: Naive approach



DB: Database E: EDB I: IDB

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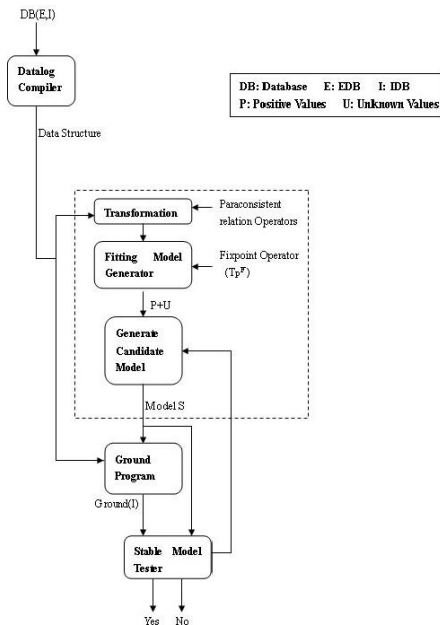
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- Database with varying EDBs:

```
%%generate EDB facts of t0
```

```
%%generate EDB facts of g
```

```
t(Z) :- t0(Z).
```

```
t(Z) :- g(X,Y,Z), t(X).
```

```
t(Z) :- g(X,Y,Z), not t(Y).
```

- Facts in the EDB are randomly generated from constant values.
- We vary the following parameters:
 - number of constants (#constants).
 - size of EDB (#facts = number of t0_facts + number of g facts).
- The above two parameters can be used as measures of "problem size" in graph problems; e.g. constants = nodes, facts = edges; node(1), node(2),... edge(1,2), edge(1,3),...

Experiments continued...

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- Intelligent Grounding: technique used to reduce size of ground program
- 2 versions of our approach:
 - V1.0 - without intelligent grounding
 - V1.1 - with intelligent grounding

Experiment 1

Vary the number of constants present in the program (with fixed size of EDB).

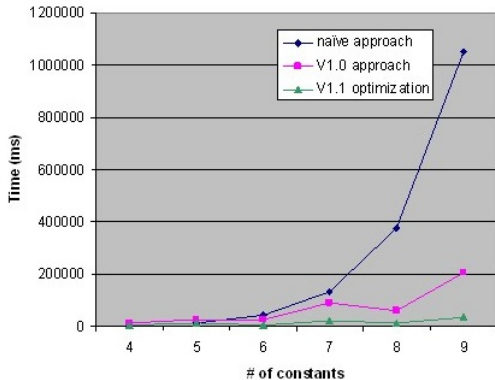


Figure: Vary number of constants

Experiment 2

Vary the size of EDB (with fixed number of constants).

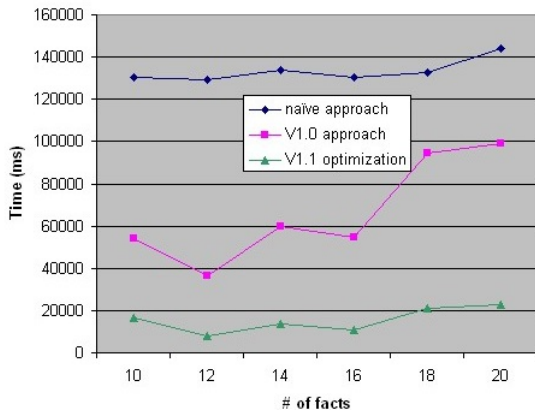


Figure: Vary number of facts

Concluding Remarks

- Program transformation method introduced to compute well-founded model
- Transformed program has many desirable properties including the amenability to traditional bottom-up computation.
- Future Work:
 - Compare with "alternating fixed point" and other approaches to compute stable models.
 - Program transformation to detect "positive loops" to compute well-founded model
 - Applications - graph problems

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